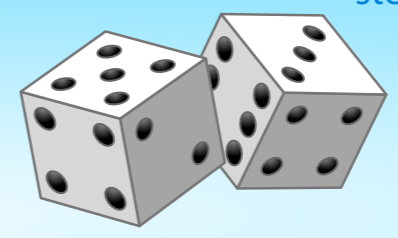



# Lucky or Unlucky



Spelarna turas om att slå en tärning och gå motsvarande steg på planen. Gröna och röda steg låter spelaren gå i respektive pils riktning.  
 = ett extra tärningsslag  
 Den som når mål först vinner.

The board game map features 50 numbered squares arranged in a winding path. The path starts at square 1 and ends at square 50. The path includes various scenes and activities:

- Squares 1-5:** A sidewalk with a street lamp.
- Squares 6-8:** A red fire hydrant.
- Squares 9-13:** A penguin playing water guns.
- Squares 14-18:** A penguin fishing in a pond.
- Squares 19-21:** An ice cream stand.
- Squares 22-26:** A penguin walking past a tree with red apples.
- Squares 27-31:** A penguin walking past a bench.
- Squares 32-35:** A penguin walking past a house with a purple roof.
- Squares 36-39:** A penguin walking past a house with a purple roof.
- Squares 40-44:** A penguin walking past a house with a purple roof.
- Squares 45-48:** A penguin on a skateboard.
- Squares 49-50:** A penguin walking past a house with a purple roof.

Green arrows indicate forward movement, and red arrows indicate backward movement. There are several spinner icons (red and green) placed on specific squares (5, 18, 20, 25, 30, 32, 35, 43, 47, 48).